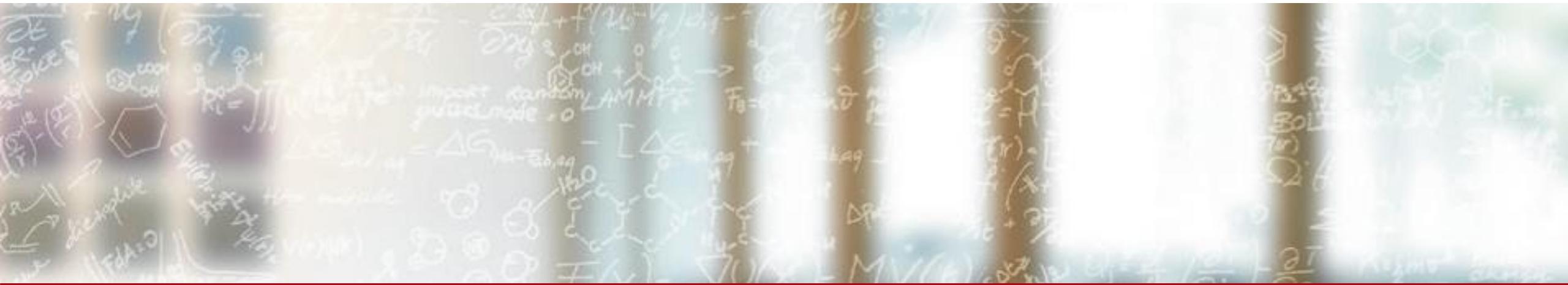




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# ParaView in a Jupyter notebook

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# Foreword

- ParaView is a very mature 3D parallel visualization ecosystem in use at CSCS for many years.
- Usually, users would create a client-server connection from their remote desktop to a set of compute nodes on Piz Daint.
- ParaView uses an efficient and productive interface via Python scripts:
  - The client will read Python commands and the execution takes place [in parallel], on the server side
- A jupyter notebook can execute, stand-alone, or connected to a ParaView parallel server.

# Overlook

Analyze data in a familiar, python-driven environment and create 3D interactive visualizations.

No need for a desktop ParaView client, and the [*sometimes complicated*] connection process in client-server mode.

Access to a GPU if you do not have a powerful desktop.

# Outline

- Hello sphere ParaView program
- Hello sphere ParaView program + ipywidgets
- Hello sphere ParaView parallel program
- Local notebook connected to remote ParaView session on Piz Daint
  
- Numpy-to-ParaView
- Raytracing demo

## Pre-requisites if you use the **Hybrid** partition

Edit your \$HOME/.jupyterhub.env

```
module load PyExtensions h5py/2.8.0-CrayGNU-19.10-python3-serial
```

```
module load ParaView/5.8.0-CrayGNU-19.10-EGL
```

See the presentation by Tim Robinson@cscs for all generic details.

## Pre-requisites if you use the **Multicore** partition

Edit your \$HOME/.jupyterhub.env

```
module load PyExtensions h5py/2.8.0-CrayGNU-19.10-python3-serial
```

```
module load ParaView/5.8.0-CrayGNU-19.10-OSMesa
```

See the presentation by Tim Robinson@cscs for all generic details.

# Hello\_Sphere-ParaView.0.ipynb

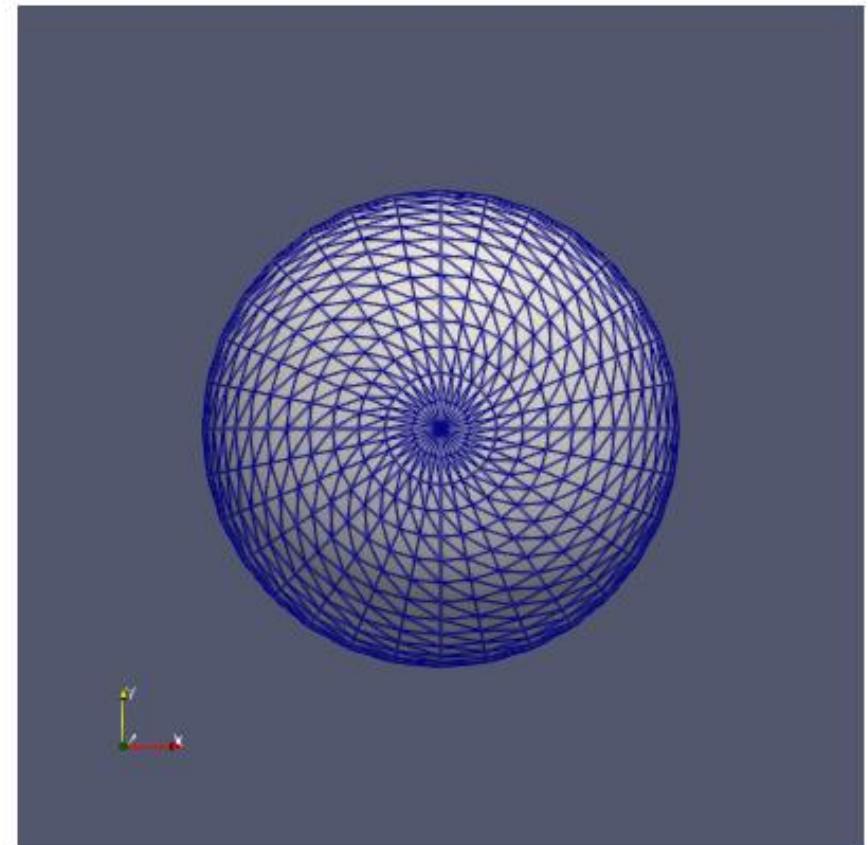
- Standard ParaView Python initialization
- Standard pipeline
  - ParaView Source
  - ParaView Representation
  - Render

+

- PVDisplay widget (contributed by NVIDIA)

## ParaView Hello Sphere Test

```
[1]: from paraview.simple import *
[2]: sphere = Sphere(ThetaResolution=32, PhiResolution=32)
      rep = Show()
      rep.Representation = "Surface With Edges"
[3]: from ipyvtk.widget import PVDisplay
      disp = PVDisplay(GetActiveView())
      w = display(disp)
```



# Hello World (Sphere) augmented with ipywidgets

*sphere.ListProperties()*

Attach PhiResolution and ThetaResolution to an IntSlider

```
['Center',  
 'EndPhi',  
 'EndTheta',  
 'PhiResolution',  
 'PointData',  
 'Radius',  
 'StartPhi',  
 'StartTheta',  
 'ThetaResolution']
```

# Hello World (Sphere) augmented with ipywidgets

```
sphere.ListProperties()
```

Attach PhiResolution and ThetaResolution to an IntSlider

```
from ipywidgets import interact, IntSlider
```

# automatically triggers a pipeline update, and a render event

```
def Sphere_resolution(res):
```

```
    sphere.ThetaResolution = sphere.PhiResolution = res
```

```
    sphere.UpdatePipeline()
```

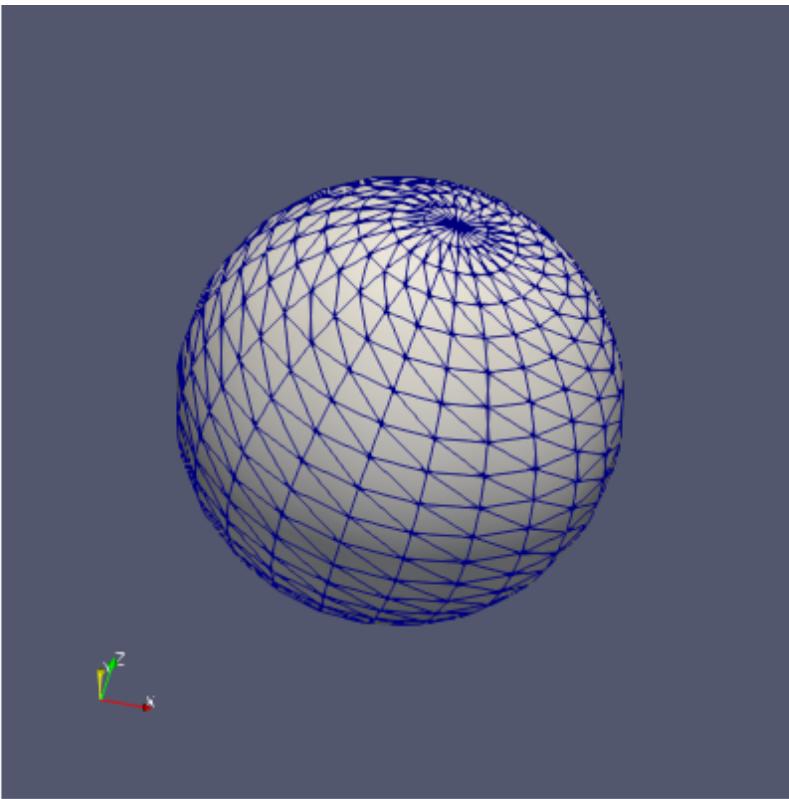
```
i = interact(Sphere_resolution,
```

```
    res=IntSlider(min=3, max=48, step=1, value=12)
```

```
)
```

```
['Center',  
 'EndPhi',  
 'EndTheta',  
 'PhiResolution',  
 'PointData',  
 'Radius',  
 'StartPhi',  
 'StartTheta',  
 'ThetaResolution']
```

# Hello\_Sphere-ParaView.1.ipynb



```
[6]: # Interact from ipywidgets gives us a simple way to interactively control values
# with a callback function
from ipywidgets import interact, IntSlider

# set the Theta and Phi resolution and trigger a pipeline update
def Sphere_resolution(res):
    sphere.ThetaResolution = sphere.PhiResolution = res
    sphere.UpdatePipeline()

i = interact(Sphere_resolution, res=IntSlider(min=3, max=48, step=1, value=12))
```

# Caveat

It seems like the regular SaveScreenshot() no longer works

```
def SaveImage(filename):  
    from vtk import vtkPNGWriter  
    img_writer = vtkPNGWriter()  
    img_writer.SetInputConnection(disp.w2i.GetOutputPort())  
    img_writer.SetFileName(filename)  
    img_writer.Write()  
  
SaveImage("/users/jfavre/screenshot.png")
```



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# Parallel visualization scenarios

---

# Classic console output for client-server connection

Accepting connection(s): rancate:1100

```
#SBATCH --job-name=pvserver
```

```
#SBATCH --nodes=1
```

```
#SBATCH --ntasks-per-node=8
```

```
#SBATCH --ntasks=8
```

```
#SBATCH --time=00:20:00
```

```
#SBATCH --partition=debug
```

```
#SBATCH --constraint=gpu
```

```
srun -n 8 -N 1 --cpu_bind=sockets pvserver -rc -ch=daint103.csccs.ch -sp=1100
```

Submitted batch job 123456789

# Hello\_Sphere-ParaView-Parallel.ipynb (on-the-node parallelism)

This notebook is useful as a minimal example. It creates a synthetic data source (a sphere), and creates a polygonal display of it. Then, it creates a ParaView display widget showing the primary render view. The notebook further demonstrates how we may use interaction widgets (sliders), to change the resolution of the sphere.

```
[1]: from paraview.simple import *
from paraview.modules.vtkRemotingCore import vtkProcessModule

[2]: # to run in parallel on-the-allocated node, one would issue an srun command
# at the terminal:
# module load ParaView/5.8.0-CrayGNU-19.10-EGL
# srun -n 8 'which pvserver'
# followed by a Connect() command

Connect("localhost")

[2]: Connection (cs://localhost:11111) [2]

[3]: rank = vtkProcessModule.GetProcessModule().GetPartitionId()
nbprocs = servermanager.ActiveConnection.GetNumberOfDataPartitions()
info = GetOpenGLInformation(location=servermanager.vtkSMSession.RENDER_SERVER)
print("nbprocs= ",nbprocs)

nbprocs= 8
```

```
jfavre@nid06882:~> module avail ParaView
-----
/app/daint/UES/jenkins/7.0.UP01/gpu/easybuild/modules/all
ParaView/5.7.0-CrayGNU-19.10-EGL(default) ParaView/5.8.0-CrayGNU-19.10-EGL
jfavre@nid06882:~> module load ParaView/5.8.0-CrayGNU-19.10-EGL
jfavre@nid06882:~>
jfavre@nid06882:~> srun -n 8 pvserver
Waiting for client...
Connection URL: cs://nid06882:11111
Accepting connection(s): nid06882:11111
Client connected.
[]
```

# Local jupyter lab (on your desktop) + parallel pv server on Piz Daint

## Jupyter Lab notebook

```
from paraview.simple import *
ReverseConnect("1100")
```

N.B. The client is put in wait mode with the call above, **before** issuing the srun command on compute node(s)

- get your userid on Piz Daint (mine is 1100)
- Replace the call `Connect("localhost")` by a `ReverseConnect(port)`
- Use id as port number
- `ReverseConnect("1100")`

# Local jupyter lab (on your desktop) + parallel pv server on Piz Daint

## Jupyter Lab notebook

```
from paraview.simple import *
ReverseConnect("1100")
```

## Terminal window

- open an ssh tunnel on port 1100.
- select one login node. Here we use daint101.csccs.ch

```
ssh -L jfavre -R 1100:localhost:1100 daint101.csccs.ch
```

```
module load daint-gpu
```

```
module load ParaView/5.8.0-CrayGNU-19.10-EGL
```

```
srun -C gpu -p debug -t 00:10:00 -n 8 -N 1 \
```

```
pvserver -rc -ch=daint101.csccs.ch -sp=1100
```

# Questions?

- Use the chat for Q/A



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# There's more than “Hello World”

---

# Numpy\_to\_Paraview.ipynb

- Select a VTK grid type
  - vtkImageData
  - vtkRectilinearGrid
  - vtkStructuredGrid
  - vtkUnstructuredGrid
- Attach the numpy arrays (coordinates, scalar and vector field) to the VTK Object (zero-memory copy)
- Make a Paraview object holding the VTK object
- Render

```
[ ]: from paraview.simple import *
      import numpy as np
```

Make numpy arrays

```
[ ]: dims = [150, 150, 150]
      np_data = np.random.rand(np.prod(dims))
```

Make a vtkImageData

```
[ ]: from vtk import vtkImageData
      from paraview import numpy_support

      ImageData = vtkImageData()
      ImageData.SetExtent(0, dims[0]-1, 0, dims[1]-1, 0, dims[2]-1)

      vtk_data = numpy_support.numpy_to_vtk(np_data)
      vtk_data.SetName("scalarA")
      ImageData.GetPointData().AddArray(vtk_data)
```

Make a Paraview object holding the vtkImageData

```
[ ]: trivialproducer = PVTrivialProducer()
      obj = trivialproducer.GetClientSideObject()
      obj.SetOutput(ImageData)
```

```
[ ]: rep = Show(trivialproducer)
      ColorBy(rep, ("POINTS", "scalarA"))
      rep.Representation= "Surface"
```

```
[ ]: from ipyvtkwidgets import PVDisplay
      disp = PVDisplay(GetActiveView())
      w = display(disp)
```

# Raytracing.ipynb

cscs RayTracing Last Checkpoint: 2 minutes ago (unsaved changes)

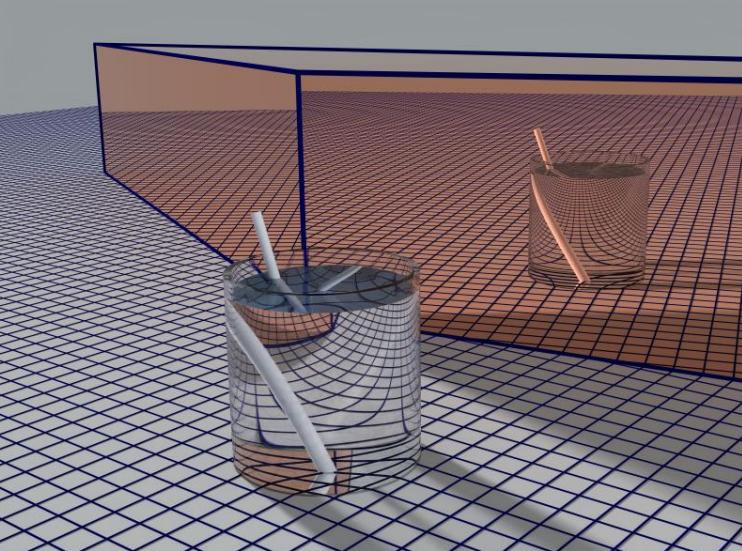
File Edit View Insert Cell Kernel Widgets Help Trusted Python 3

```
renderView1.AdditionalLights = [light1, light2]
renderView1.OSPRayMaterialLibrary = materialLibrary1
```

In [6]: renderView1.ViewSize = [800, 600]

```
# import the PVD display widget, then instantiate one for renV
from ipyvtkview.widgets import PVDdisplay
disp = PVDdisplay(renderView1)

# show the widget once
display(disp)
```



In [8]: from paraview.modules.vtkPVClientServerCoreRendering import vtkPVOpenGLInformation

info = vtkPVOpenGLInformation()
info.CopyFromObject(None)
print("Vendor: %s" % info.GetVendor())
print("Version: %s" % info.GetVersion())
print("Renderer: %s" % info.GetRenderer())

```
Vendor: NVIDIA Corporation
Version: 4.6.0 NVIDIA 418.39
Renderer: Tesla P100-PCIE-16GB/PCIe/SSE2
```

- Ray-tracing is executed on the GPU  
*renderView1.BackEnd = 'OptiX pathtracer'*
- Or runs on all available CPU threads  
*renderView1.BackEnd = 'OSPRay raycaster'*  
*renderView1.BackEnd = 'OSPRay pathtracer'*

# updates

- ParaView v5.8 will become the default at the next maintenance
  - Move to 5.8 ASAP. It's much better anyway
- A 3-day Visualization Class [Instructor: Jean M. Favre]
  - Introductory + Advanced Visualization
  - ParaView in Jupyter Lab
  - Topics of interest (please send me emails)
  - October 5-7, 2020. Mark your calendar.

## Your wish list?

What do you wish to have to improve your experience with ParaView (or 3D visualization) at CSCS?

Send me direct email [jfavre@cscs.ch](mailto:jfavre@cscs.ch) to discuss it further.

